

PE Year 4 Striking and Fielding Cricket

National Curriculum subject content:

- ✓ Use running, jumping and catching in isolation and in combination
- ✓ Play competitive games, modified where appropriate (for example, badminton, basketball, **cricket**, football, hockey, netball, rounders and tennis) and apply basic principles suitable for attacking and defending.

National Curriculum theme:

- ✓ Striking and fielding



Key Vocabulary:

Backstop	An object behind acting as a barrier
Bat	Used to strike the ball
Batting	Action hitting a ball
Boundary	The edge of the pitch
Bowl	When the bowler throws the ball
Bowler	The person who bowls the ball
catch	To intercept something that has been thrown
Fielder	A player who is in a defending position
Intercepting	To get / obtain the object
Overarm	Throwing from over the shoulder
Release	Let free
Runs	A unit of scoring
Stationary	still
Striker	Person hitting
Wicket	Set of stumps

Sequence of Learning:

Objectives (key knowledge):

To learn to intercept a moving ball from the floor with 1 hand whilst moving in different directions	To learn to perform a stationary overarm throw with accuracy.	To learn to strike a ball that has been bowled.	To learn how to use the bat to defend the wicket and to make runs.	To learn to over arm bowl a ball from a stationary position towards a target.	To use bowling, fielding and striking skills to play a simple cricket game.
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Key events timeline

Fielding and intercepting	Fielding returning the ball	Batting	Batting Defending	Bowling	Game Time
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PE Year 4 Striking and Fielding Cricket

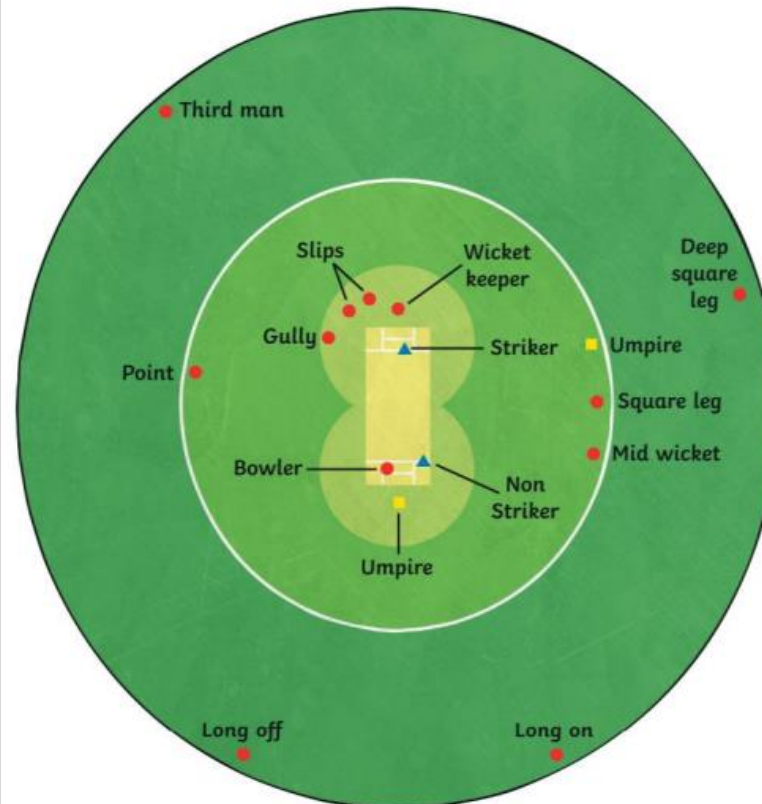
Kit and Equipment

- Cricket bat
- Cricket ball
- Pads
- Helmet
- Gloves

Basic Rules

- Cricket is played between two teams each made up of eleven players.
- Games comprise of at least one innings where each team will take turns in batting and fielding/bowling.
- The fielding team will have a bowler bowl the ball to the batsman who tries to hit the ball with their bat.
- The fielding team tries to get the batsmen out by:
 - Hitting the wickets with the ball when bowling
 - Catching a batsman's shot.
 - Hitting the batsman's leg in front of the wicket (LBW)
 - Or hitting the wickets before the batsmen can run to the other end of the pitch
- The batsmen try to score as many runs as possible before getting out by:
 - Hitting the ball and running between the wickets and making it to the other end before the fielders can hit the wickets with the ball.
 - Hitting the ball to the boundary along the ground is 4 runs.
 - Hitting the ball over the boundary on the full equals 6 runs.
 - The fielding team must get 10 batsmen out before they can change over and start batting.
- The aim of the game is to score as many runs as possible before the fielding team takes 10 wickets. The team with the most runs wins.

Pitch / Playing Area



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Physical Me

Throw - Underarm, overarm, rolling

Catch - On their own/in pairs

Running- when fielding
- scoring runs

Co-ordination -Hand-eye (catching and hitting the ball)
- Throwing at a target

Balance- when throwing and catching

Key Skills

Thinking Me

- To improve my performance

Value Me:

- Determination
Try, try, try again!

Social Me

- Take it in turns

Cricket Fun Facts

Cricket is a striking and fielding game.

Cricket is a sport which is played between two teams of eleven players each.

One team, which is batting, tries to score runs, while the other team is fielding, and tries to prevent this.

Key Vocabulary

Rolling

Catch

Bat

Control

Release

Safety

Tee

Target

Cradle

Key Knowledge

Catch - Watch the ball, make a basket with your hands when you catch and cradle the ball

Underarm throw- Opposite arm and opposite leg, point to where you want the ball to go.

Tee- is an object that elevates the ball and helps you when batting

Rolling- Step forward, use opposite arm and opposite leg
- Point non rolling hand towards the target
- Release the ball, pointing fingers towards the target



Striking and Fielding Games have...

Strikers

- Aim to score points/runs when a player strikes/hits a ball

- Runs to or between designated areas to score points

Fielders

- Aim to limit the number of points/ runs that stop the striker scoring

- Aim to get the batter out!